

	Autumn 1	Autumn 2		Spring 1	Spring 2	Sumr	mer 1	Summer 2
History	Toys over Time			Great Fires!		Kings and	d Queens	
Geography		Great Britain!			Map it Out!			Our World
English Texts	Dogger Lost in the Museum	Katie Morag's Island Stories Iggy Peck, Architect		Funny Bones The Great Fire of London	Follow that Map The Jolly Postman	Hullak	Lullaby Dalloo Unzel	The Hodgeheg
English Writing Genres	Non-chronological Reports Adventure Stories	Persuasive Writin Explanation Writin		Poetry Writing Recount Writing	Instruction Writing Letter Writing	Story V Fairy	Vriting Tales	Story Writing
Mathematics	Number: Place Value (within 10) Number: Addition and Subtraction (within 10) Number: Place Value (within 20) Geometry (shape)			(with Number: Place Measurement: Le	in 20) value (within 50) ength and Height eight and Volume Number: Place \ Geometry: Positi Measurem		ation and Division Fractions Yalue (within 100) on and Direction ent: Money nent: Time	
Science	Everyday mate	erials Sec		sonal changes	Animals including			Plants
Art		Painting Autumn Artist Study: Gustav Klimt			Sculpture 3D pinch pots and coil pots	Drav Portrait Que		
D.T.	Mechanisms Wheels and axles Making a wheeled moving toy			Structures Freestanding structures Create an enclosure for escaped animals during the fire				Cooking Preparing Fruit Fruit from around the world – making a fruit salad.
R.E.	Christianity		ianity	Christianity	Christianity	Hind		Hinduism
P.S.H.E.	Myself and My Relationships	Relatio	and My onships notions	Healthy and Safer Lifestyles	Healthy and Safer Lifestyles	Healthy of Lifes: Persono	tyles	Economic Wellbeing



	Beginning and Belonging		Managing Safety and Risk	Relationships and Sex Education (bodies and babies)		Financial Capability
Music	Hey You!	Rhythm in the way we walk and banana rap.	In the Groove	Round and Round	Your Imagination	Reflect, Rewind and Replay
P.E.	Games Activity Fundamentals 1 Multi-skills (Cambs Scheme) Gymnastics Rock and Roll (Cambs Scheme)	Outdoor Games Playground games. (SWP) Games Activity Throwing and Catching	Gymnastics Jumping Jacks (Cambs Scheme) Dance Moving Words (Cambs Scheme)	Gymnastics Travelling Linking Actions (Cambs Scheme) Games Activity Multi-skills Bat and Ball	Games Activity Attacking and Defending (Using Space) Dance Weather (Cambs Scheme)	Athletic Activity Fundamentals and link to Sports Day Games Activity Fundamentals 2 Multi-skills (Cambs Scheme)
Computing	Computing Systems and Networks Technology Around Us	Creating Media Digital Painting	Programming A Moving a Robot	Data and Information Grouping Data	Creating Media Digital Writing	Programming B Programming Animations